

In D&T we will:

- Design and make a vehicle for the Town and Country mice which will travel down a slope.



In computing we will:

- Use directional language basic language for a floor robot - eg BeeBot to get to the correct habitat
- Learning about sequences of instructions, finding errors in sequences and predicting the outcomes of sequences of instructions



In Music we will:

- Describe musical elements such as pitch, tempo, duration and dynamics.
- Represent environmental sounds using instruments/body percussion.
- Work with others to create a soundscape.



In Geography:

- Describe the differences between the town and the country.
- Learn about UK countries and capital cities using aerial photos, maps and keys.
- Build two small world layouts to compare what is the same or different.



Town Mouse

Country Mouse



Year Two

Spring
(2nd Half Term)

This half term we will be using the topic 'Town Mouse and Country Mouse' as a basis for our learning in class.

This unit is part of the Cornwall 'Inspire Curriculum'.

In Literacy we will:

- Listen to, read, and discuss texts about country, village, town and city life from a range of texts.
- Read and discuss different versions of Town Mouse Country Mouse story - including one in French.
- Write letters as one mouse to another.
- Our non-fiction learning will allow us to research living things/ habitats and write non-fiction explanation information poster about food chains/habitats.



In Numeracy we will:

- Explore times tables of 2, 10, 5 and 3.
- Arrange objects into arrays and write the corresponding multiplications.
- Make links between grouping and multiplication to begin to show division.
- Write divisions as multiplications with holes in and use the \div sign.
- Tell the time to the nearest quarter of an hour using analogue and digital clocks.
- Understand the relationship between seconds, minutes and hours.
- Arrange objects into arrays and write the corresponding multiplications.
- Make links between grouping and multiplication to begin to show division.
- Write divisions as multiplications with holes in and use the \div sign.



In R.E. we will:

- To know that the Sacrament of Reconciliation is a special time, when we seek God's forgiveness.
- Explore the meaning of the parable of the unforgiving servant.
- Understand the parable of the lost sheep.
- Describe Lent as a period of 40 days when Christians prepare to celebrate Easter.



In Science we will:

- Look at a live fly, a dead fly and a plastic fly (flower, spider etc) to understand what is living, dead, and things that have never been alive.
- Create a habitats display that includes Arboreal, Terrestrial & Aquatic sections.
- Play the habitat matching game alongside research to answer unknown animals/habitats.
- Put pictures of creatures in the correct habitat on a wall display.
- Explore a microhabitat in the school grounds.



In Art we will:

- Design 3 habitats and make images for 3D display.
- Create images through photography in order to investigate scale and the photography of Slinkachu.

